# **OUTLAWS LEAGUE**

# BYLAWS SUNDAY MIXED LEAGUE 2005 - 2006

All players will conduct themselves as ladies/gentlemen at all times. Any team player that engages in any physical violence during league play will be barred from the league for a period of one (1) year. Reinstatement of this person or person must be by unanimous decision of league officials, club owner/manager, and other involved parties.

#### **START TIME**

Start time for league play in 2:30 p.m. Regular time not bar time. A 15 minute leeway must be allowed if requested. Any extension pass the 15 minute leeway is a courtesy and not mandatory. If a team is not present (no players at all) by 2:45 and no one has called to ask for any extended time the no show team will automatically forfeit that match. (Please refer to weekly dues information) & (Team Forfeits)

Please see the amendment of page (4) of by-laws

#### **WEEKLY FEES**

All weekly fees must be turned in to a league official by 7:30 pm Sunday the night of play. All dues to the league must be current prior to the next schedule match or the games won during the match will not be recorded or be consider part of the team's total wins. NON PAYMENT IS NOT AN OPTION. If only 2 players come to play, the team is still responsible for the full weekly dues, which means the other players will need to pitch in extra for that week to make up the difference. If you have a full team forfeit you are still responsibly for the weekly dues. If a full team forfeit accrues the weekly due must be made up before you will be allowed to play the following weeks match. Please remember the money collected each week keeps our League in operation. It pays for the supplies, trophies, cash paybacks to you the players. If teams don't pay, we can't play.

# LEAGUE FEES

- 1. Individual player fees of \$6.00 per week
- 2. BCA Sanction fees of \$10.00 per player per league season June 1<sup>st</sup> to May 31<sup>st</sup>
- 3. Team Sponsor dues of \$100.00 per team per league season
- 4. Late Fees of \$10.00 (Please refer to Late Fees)

#### LATE FEES

If the score sheet and weekly fee envelope is not turned in by 7:30 p.m. Sunday the night of play there will be a \$10.00 Late Fee, this fee must be paid before any scores will be counted or added to the standings. If you are going to be late in turning in the Sunday envelope you must call either the League President or League Secretary and notify them of the expected time and the \$10.00 late fee will be waived. **The home team captain is responsible for turning in the Sunday envelope after league play.** If the team captain is sending the envelope with another person please make sure that person is reliable, you the team captain will be responsible if the person does not drop off the envelope on time.

# **SCORE SHEETS**

Score sheet must be signed by both team captain or elected person if Captain is not there. Before signing the score sheet you must make sure that all information is correct. Once a score sheet is turned in to the league officials no changes will be made. All players names must be printed clearly, all Break and Runs must be mark with "BR" all table runs must be marked with "TR" next to the players name. If a players wins a game by forfeit it must be marked with "WF" and the losing player "LF". If a person's name appears on a score sheet and he/she has played any part of a game that is the only team on which he/she may play with for the remainder of the season.

### **WEEKLY STANDINGS**

Standing for the previous week will be delivered to each club in the Grand Prairie/ Arlington area by 2:00 pm on Sunday, those teams that the located in Fort Worth the standings will be mailed to the team captain or elected person from that team, a valid mailing address will be necessary. You can also check the website at <a href="http://outlawsleague.tripod.com/">http://outlawsleague.tripod.com/</a>

### WEEKLY FEE ENVELOPE

Each team will received the required number of envelope for the season; these envelopes must be used for the weekly fees, score sheet, sanction fees or any other paper work that must be turned in to the league officials. The envelope must be sealed and returned by the designated time to Gonzales Idle Hour.

### **ROSTER**

A team's roster should not exceed 10 players. All players on the roster must be sanctioned in order to play any part of a match. *The team roster must be returned by the second week of play with all necessary due and fees*.

## AMATEUR/MASTER/PRO STATUS

All players that appear on a teams roster will be checked though the BCA, ACS, and VNEA data base to established his/her status, if a player is listed as being a Master or Pro status player that player will not be allowed to compete in the amateur league. The team captain will be notified so that they can replace this player.

### PLAYER ADDED TO ROSTER DURING SEASON

Any added player to a team roster during the season must be done (1) one week in advance of play and the sanction fee paid if not already sanctioned. If a teams' roster already has the maximum of 10 players, a player must be dropped in order to add any new player. Please Remember once a player has been dropped, he/she cannot return as a player for that team or any other team within the league for the remainder of the season. EXCEPTION will be giving to players who are dropped because of medical reason; this will be determined on a case by case basis by the league officials.

### **SUBSTITUTIONS**

A starting player can be pulled but can only return to his/her original position in the line of play. A substitute can begin playing in the second round of play and can rotate to different positions of play as long as they are not scheduled to play the same player twice and they do not play more the one game in each round. A player may be substituted after the first round of games and any time <u>before</u> the table is open for the <u>game</u> he/she is to play in the second round.

### **BACK TO BACK PLAY**

Back to back play is allowed only if both team captains mutually agree. And when no substitute is available. Back to Back play must be requested prior to the match starting. Any player that is allowed back to back play must play his/her games and leave the premises directly after his/her final game. (Once the back to back games are over you cannot set around a drink or just hang around you must leave and not return until the team match is over) If the player that requested back to back play does not leave the premises directly after his/her last game, any games won during the back to back play will be considered forfeited and the opposing team will received wins by forfeit for that player. (If forfeit wins accurse because the player fails to leave after his/her match you must write "WF" and "LF" on the score sheet for that player)

#### **GAME FORFEITS**

If an illegal player is used (A non sanctioned player or previously dropped player) it will be an automatic loss of illegal players games only. If a 2<sup>nd</sup> offense occurs it will be 36 games forfeit for the team. **No Exceptions** 

# **TEAM FORFEITS**

Any team that forfeits two consecutive weeks or any total of three weeks during the league season will be automatically suspended from any and all league competitions. Any and all weekly prize money, due/fees will be forfeited. <u>Teams must</u> pay to receive wins on forfeits.

# **SPECTATOR COACHING**

1<sup>st</sup> Offense: Warning from the team captain

2<sup>nd</sup> Offense: The person or persons will be asked to leave the immediate player areas.

3<sup>rd</sup> Offense: The person or persons will be asked to leave the premises. If the person refuses to leave a police escort will be summoned.

#2 and #3 must be done by the club owner/manager or bartender only.

### **DISPUTES GAMES**

There are "No" Protest games; any dispute will be settled at the time of the dispute only! If a dispute occurs it will be settled in this order.

- A. Between the player involved
- B. Between the two team captains

If the disputed cannot be resolved with either of the above then the team captain must

- A. Contact a player ref (If an elected player ref's team is involved in a dispute, he/she can not act in the capacity of a referee)
- B. Contact the Head Player Ref

Any disputes will be decided at the time of the dispute. The only time that the League President, Vice President or League Secretary are to be contacted for a dispute is when it cannot be decided using the above remedies.

#### **FALSIFYING RECORDS**

Any member caught embezzling money or falsifying records or score sheets will be barred form the league for a minimum of one (1) year. If the member wishing to return after the end of the year suspension, he/she may only be reinstated by a unanimous decision of league officials. If the member was recognized as a league official at the time the offense was discovered, he/she may return only as a player and may not be reinstated as an official. BCA WILL BE NOTIFIED OF ACTION TAKEN.

# **VALID PICTURE I.D.**

All players must carry a valid picture I.D. If a player is unable to produce a valid picture I.D. upon request, he/she will not be allowed to play until an I.D. has been obtained. (This applies to season play, playoffs, and top gun shootout)

### ADHERE TO BCA RULES

The league will adhere to BCA rules, any exceptions to the BCA Rules will be noted and included in each set of bylaws and will be distributed to each team captain and club owner/manager.

# **COMPLIMENTARY DRINKS AND FOOD**

Complimentary drinks and food is provided solely at the discretion of the club owner/manager.

### **EQUIPMENT AND TABLE SPECIFICATIONS**

Billiard Balls- Weight 5 ½ to 6 ounces; Diameter 2 ¼"

<u>Cue Balls</u> – Must be regulation balls (NO heavy or mud balls) Cue Balls should be 2 ½" you can use either the Coin Operated Cue Ball which measures 2 ½", Red Dot Dynamo Ball or the New Tournament Magnetic Cue Ball. Any of these Cue Balls can be ordered by the League Secretary.

**Bridge** – Each club is required to have a bridge available for league play.

<u>Table</u>- The match tables must be in good playing condition (Good condition meaning, Level, No Rips or Splits in the clothe or reels)

It will be the responsibility of the home team captain to be sure regulation cue balls are on the table at match time. Club owners will be required to keep table, equipment, etc in good playing condition as per BCA specification. If a team feels the table is not in good playing condition, the team captain should contact a league official to assess the situation. If the league official determines the table in not in appropriate playing condition, he/she will make other arrangements for team play.

# **PLAYER REFEREES**

Player referees will be voted into office during the league start up meeting. "Player Referee" replaces the term "Player Rep". Please treat this as a very serious responsibility. The number of Referees will be determined by the number of teams within the league. Referees will be the person that teams will call upon when there is a dispute about a game or rule. It will be **mandatory** for **all** player referees to be present and assist with the end of season play offs from start to finish. Any player referee that does not assist in the end of season play offs will not be eligible to old a place in office the following season. Referees hold office for (1) one season and will have to attend special referee meeting when required.

# **SPORTSMANSHIP**

This is a fun league and we intend to keep it that way, we will not tolerate any troublemakers period! GOOD LUCK, GOOD SHOOTING AND KEEP IT SIMPLE

### AMENDMENT TO BY-LAWS

# START TIME: For the teams going to Fort Worth, Everman and coming from Fort Worth and Everman

If a team is riding together to an out of area location and they are going to be late they must call the location **and** call either the Jose Gonzales or Renee' Parsons and let them know why they are going to be late. At the time of the call the location and the league official will extend the grace period until 3:00 pm.

Cause for being late that will extend the grace period are as followed:

- 1. Road construction
- 2. Accident on highway causes delay
- 3. Accident of the team vehicle causes delay
- 4. Vehicle breaks done on the way
- 4. Bad weather (This only apply during the winter months)

Extension until 3:00 will not be giving for the following:

- 1. Waiting for a sub to show up or (1) player.
- 2. Just not leaving on time

PLEASE REMEMBER THIS ONLY APPLIES TO THE TEAM GOING TO AND COMING FROM THE FORT WORTH AND EVERMAN LOCATIONS.